**The *Ecumene Aztec* Story Trailer revealed! Watch the new video for this brutal action-adventure game set to launch on PC, and in the future also on consoles.**

**After the announcement that made the whole gaming world buzzing, going back to the drawing board, and restarting the whole development process, this time with the help of various experts in the field of Aztec culture and history, the Polish Ecumene Games studio is back with a brand-new trailer for their upcoming *Ecumene Aztec* game.**

**July 1st, Lodz, Poland.**

**Set in the brutal times of the Aztec Empire during the Spanish conquest, this third-person survival action-adventure game with stealth and gore features aims for authenticity, portraying a historically accurate Aztec world, and a plot provoking discussion about history, representation, identity, and whether or not games can be something more than just pure entertainment. The Ecumene Games team working on the project hopes to achieve historic authenticity thanks to the close co-operation with specialists in various fields, from Aztec culture experts, through ethnographers, to linguists speaking the native Aztec language.**

Watch the *Ecumene Aztec* Story Trailer [HERE](https://www.youtube.com/watch?v=83XWmF7kjQE) to learn more about the events that pushed the main protagonist to the path of exile, revenge, and life-changing choices.

The gameplay footage shown in the trailer is from the early alpha version of the game that’s still a work in progress and as such is not representative for the final quality Ecumene Games studio plans to achieve.

Add the game to your Steam wishlist (<https://store.steampowered.com/app/2383240/Ecumene_Aztec/>) to follow its development and share your feedback with developers.

*Ecumene Aztec* was originally announced back in 2023, and it almost broke the Internet then, generating over 60 million organic views of the reveal trailer, hundreds of thousands of comments and reactions on social media, and dozens of publications in leading mainstream and gaming media outlets. Most importantly, it also ignited a heated debate among players about the game’s historical accuracy, showing the Spanish conquest from a European point of view, and portraying Aztecs in a simplified way. In short, a part of the Mexican and Latino American gaming community, in particular, was worried that the game would be yet another pop-cultural version of their historic heritage.

The Ecumene Games studio heard every single of these comments, took them seriously, and decided these concerns need to be addressed. That’s why they’ve restarted development, taking a new approach to the project, with the help of experts in the field. Among them are Aztec culture consultants, ethnographers, historians specializing in the Spanish conquest period, and linguists such as Professor Osvaldo Alexis Zúñiga Elizalde, able to speak in the native Aztec language, Nahuatl. Thanks to their knowledge and expertise, Ecumene Games aims to deliver an immersive game that’s not only filled with action and brutal combat, but most importantly, one that’s historically accurate and able to introduce players to the rules governing the Aztec empire.

**ABOUT *ECUMENE AZTEC***

*Ecumene Aztec* is a brutal third-person survival action-adventure game with stealth and gore elements, set in the times of the Aztec Empire during the Spanish conquest. Take on the role of a Tenochtitlan slave destined for ritual sacrifice. Amidst the chaos of the Spanish conquistadors’ arrival, escape the ritual, leave the burning city, try to rescue your surviving loved ones, avenge the dead, and build a new life far from the ruins of the empire.

***ECUMENE AZTEC* – MAIN FEATURES**

* **Brutal combat and bloody executions:** fight with traditional Aztec weapons such as the macuahuitl and atl-atl. Dodge, parry, and sneak to defeat both steel-armed conquistadors and tribes of Indigenous warriors.
* **Stealth and bloody elimination:** become a shadow in the jungle, using traps, ranged weapons, and poisoned blowpipes to eliminate unsuspecting enemies.
* **Authentic Aztec World:** explore the city of Tenochtitlan, full of majestic pyramids, colorful markets and hidden temples. Immerse yourself in a unique culture, rendered with attention to historical detail.
* **Moral choices:** who will you fight against? Join the resistance to defend your people from the conquistadors or side with the Spanish-allied tribes to destroy the priest caste. Your choice will determine the course of history.

*Ecumene Aztec* is being developed by the Polish Ecumene Games studio and will first launch on PC. Later, the launch is also planned on Xbox Series X|S and PlayStation 5 consoles.

Find out more about the game on [Facebook](https://www.facebook.com/EcumeneAztec), [X](https://x.com/EcumeneGames), and [Discord](https://discord.gg/pxSGnzgf7T).

The press kit for the game is available at the following link: <https://pr-outreach.com/en/game/ecumene-aztec,119>.

For any questions about the game, please get in touch with Agnieszka Szóstak at [agnieszka.szostak@pr-outrech.com](mailto:agnieszka.szostak@pr-outrech.com) or call +48 881 951 601.

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**About Ecumene Games**

Ecumene Games is an independent game development and publishing studio focused on historically inspired, narrative-driven action games. Founded in 2024, the studio was built around a unified vision: to create immersive, culturally respectful games set in pivotal moments of world history, worlds rarely explored by industry. The founding team brings together proven talents from renowned AAA and AA studios, with many developers having previously collaborated in multiple game studios in Poland and in the world. This strong internal synergy is completed with key new hires across narrative design, art direction, and systems development, all aligned with the creative ambition of the Ecumene series. <https://ecumene.games/>.