***CHERNOBYLITE* – FACT SHEET**

1. **KEY FACTS**

Title: *Chernobylite*

Developer: The Farm 51

Publisher: The Farm 51

Platforms: PC, consoles (TBD)

Genre: Survival, Horror

Setting: Sci-fi, Post-catastrophe

Release date: Autumn 2019

Price: TBA

Website: [www.chernobylgame.com](http://www.chernobylgame.com)

Instagram: <https://www.instagram.com/Chernobylite/>

Facebook: <https://www.facebook.com/ChernobyliteGame/>

Twitter: <https://twitter.com/ChernobylGame>

YouTube: <http://www.youtube.com/c/Chernobylite>

Steam: <https://store.steampowered.com/app/1016800/Chernobylite/>

1. **THE PLOT**

April 26th, 1986, 1:23 AM local time. The day when the Chernobyl nuclear disaster occurred, and the life of 350,000 people changed forever. At the time, you were just a passionate, but naïve, young physicist working at the facility. And like many, you’ve lost what was most dear to you – your girlfriend. Thirty years later you’re still struggling with the demons of the past. To finally put them to rest, you return to what’s now called the Chernobyl Exclusion Zone.

The pollution here is increasing because of the unexpected activity of a dangerous substance called “chernobylite”. You're far from safe. It’s rumored from other stalkers that strange things have started to happen under the influence of chernobylite radioactivity. Things only described in tales for naughty children – until now. Having one goal in mind, uncovering the dark secret behind your girlfriend’s disappearance so that you can find her, you will have to confront not only the dangers of radiation and the military presence there, but also the potential threat emanating from these new mysterious incidents.

Get ready for a thrilling adventure of survival, conspiracy, horror, love, and obsession. One that will prove to you that it’s not about how you face your fears, it’s about how you survive them.

1. **GAMEPLAY**

*Chernobylite* is a science fiction survival horror experience from the team behind the critically-acclaimed *Get Even*.

The game mixes free exploration of its disturbing world with challenging combat, unique crafting, and non-linear storytelling.

The game utilizes Unreal Engine 4 and is based on Reality 51’s scanning technology, which is in development by The Farm 51 for over five years.

SURVIVE

Ally or compete with other stalkers of the Chernobyl zone to survive. Remember that life is fragile, and it’s your decisions that determine the fate of your companions. You can spend as long as you need to prepare, however, be aware that your story is still being written. Every passing moment, your chances of success are dwindling: comrades are dying, supplies are running out, or an unexpected patrol could discover you. And on top of all this, supernatural dangers arise around you in mysterious patterns. Each day brings new challenges with the ever-increasing severity of your current situation. Plan your strategy carefully if you want to survive.

PLAY BY YOUR OWN RULES

Craft your gear and weapons to protect yourself from the hostile military personnel and supernatural threats lurking in the zone. Make use of the sophisticated tools at your disposal to aid you in your struggle while navigating the rough and contaminated environment. Stay undetected and gather all the evidence you can to piece together events from the past.

Decide what happens in the world around you by making choices and finding, or avoiding, the truth.

EXPERIENCE

Maintain your resolve and keep your wits about you, the Chernobyl Nuclear Power Plant is not what it once was. No one can foresee the horrors that may have befallen your beloved.

1. ***CHERNOBYLITE* MAIN FEATURES**
* Explore the beautiful and horrifyingly accurate 3D-scanned recreation of the Chernobyl Exclusion Zone.
* Collaborate or compete with other stalkers of the Zone, but whatever you do, never fully trust them. Remember – everybody has a hidden agenda. Always.
* Face and survive the natural and supernatural threats.
* Immerse yourself in the non-linear, thrilling, science-fiction horror story.
* Make good use of your character’s physics and chemistry knowledge to craft your equipment and manage your supplies.
* Fight against the savage creatures pouring from the alternate reality.
* Investigate and collect data with a set of sophisticated environment and substance analyzing tools.
1. **ASSETS**

All promo materials for the game can be found at the following link: <https://goo.gl/uwf3iy>.

1. **MEDIA CONTACT**

Agnieszka Szóstak

E-mail: agnieszka.szostak@pr-outreach.com

Mobile: +48 881 951 601

Skype: agnes\_szostak

Twitter: [@Aga\_Szostak](https://twitter.com/Aga_Szostak)

1. **ABOUT THE FARM 51**

The company was established in 2005 by three game dev veterans: Kamil Bilczyński, Robert Siejka, and Wojtek Pazdur. Since then, The Farm 51 has expanded significantly and today it hires over 100 employees. Since 2012, the company has been listed on the NewConnect Stock Exchange, which allowed it to develop even further. The Farm 51 have finished many projects so far, creating or co-creating more than 10 games and VR applications. They are also a licensed developer for Microsoft, Sony, and Apple iOS. The Farm 51’s newest projects are: *Get Even*, *World War* *3*, *Chernobyl VR Project*, and *Chernobylite*. <http://www.thefarm51.com>