**Watch how the *Chernobyl Again* VR adventure game comes to life in the newly revealed Behind the Scenes video!**

**At the dawn of the project, the Vimagineo developers went on a trip to Chernobyl to visit the nuclear plant and 3D-scan the surroundings to later feature them in the game. Now you can watch the video documentary from this unique road trip.**

**FOR IMMEDIATE RELEASE – October 18th, Warsaw, Poland.**

**Thirty-six years after the catastrophe, the Chernobyl Exclusion Zone remains mysterious, dangerous, and filled with an atmosphere of threat and doom. Polish studio Vimagineo managed to catch all that in a video documenting their trip to the zone. Take a peek behind the scenes and see how the *Chernobyl Again* game came to life.**

Watch the *Chernobyl Again* Making-Of video [HERE](https://www.youtube.com/watch?v=rB-VjxpbWpM).

The game’s Kickstarter campaign is currently ongoing. Support it here <https://www.kickstarter.com/projects/chernobylagainvr/chernobyl-again-vr> for 25 EUR to get access to the PC VR demo this November and the full game in 2023. You can also follow the game via one of the social media channels listed at this link: <https://linktr.ee/chernobylagainvr>.

**ABOUT *CHERNOBYL AGAIN***

*Chernobyl Again* is an adventure game created for Virtual Reality headsets that takes place in the 3D-scanned Chernobyl Exclusion Zone for a more immersive and engaging experience. Take this chance to explore the zone, experience its dark atmosphere, and follow a story full of unexpected twists and various kinds of puzzles you’ll solve while traveling through space and time. Your goal will be to stop the Chernobyl Nuclear Power Plant explosion and the consequences it brings not only to our timeline, but to alternate futures that have become available to us thanks to your discovery of time travel.

***CHERNOBYL AGAIN* – MAIN FEATURES**

* A dark story about conspiracy, crime, and time travel.
* A 3D-scanned Chernobyl Exclusion Zone available for exploration.
* A thrilling plot full of twists, threats, and alternate versions of the past, present, and future.
* Clever puzzles to solve based on exploration, using tools, and, most of all, logical thinking.
* An original soundtrack that intensifies the immersive gameplay experience.

***CHERNOBYL AGAIN* – THE PLOT**

Living without parents isn’t easy. You know that well. To the world, you are Olena Ponomarenko – a successful Ukrainian scientist responsible for discovering time travel. But deep down, you’re an adult that desperately wants to see her parents again, to tell them how much she loves them. This is what drove all your scientific experiments. But the world doesn’t care about your idealistic motives. Mighty external political forces dream of restoring the old world order using you and your discoveries. Even if that means leaving a trail of scorched earth and ending your life. Now it’s your call whether to follow their orders or find allies and attempt to thwart their evil plans. Just remember that in a world full of lies, mystery, and special interests, the only person you can trust is yourself.

*Chernobyl Again* is being developed by the Polish studio Vimagineo and is coming to Meta Quest 2, Pico NEO 3, Pico 4, Oculus Rift, PlayStation VR2 and STEAM VR.

More information about the game can be found on the official [website](https://chernobylagain.com), [Facebook](https://www.facebook.com/chernobylagain), [Instagram](https://www.instagram.com/chernobyl_again/), [Twitter](https://twitter.com/ChernobylAgain), and [YouTube](https://www.youtube.com/channel/UC7VJcgokMK3g-hbwwnI28CA/featured).

The press kit for the game is available at the following link: [https://pr-outreach.com/en/game/chernobyl-again,59](https://pr-outreach.com/en/game/chernobyl-again%2C59).

**PREVIEW COPIES (PC VR) WILL SOON BE AVAILABLE.** To secure one for yourself, please get in touch with Agnieszka Szóstak at agnieszka.szostak@pr-outreach.com or call +48 881 951 601.

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**About Vimagineo**

Vimagineo studio was established in 2019 and consists of developers with over seven years of experience in game development and new technologies. The team behind the upcoming *Chernobyl Again* game also worked on *Chernobyl VR Project* and helped The Farm 51 develop *Chernobylite*. <https://vimagineo.com/>