**Dive deeper into the story and combat of *Matcho* – the first-ever action-adventure match-3 FPS – in the brand-new gameplay trailer.**

***Matcho* is an action-adventure match-3 FPS game coming to PlayStation 5, Xbox Series X|S, and PC. The new trailer reveals a tiny bit of the game’s story (no spoilers, of course) but mostly focuses on various complex combat strategies.**

**November 17th, Prague, Czechia.**

**The newly revealed gameplay trailer starts where the first gameplay video ended. This time, however, it’s all about showcasing the match-3 FPS mechanics in action, demonstrating some of the tips and tricks on how to effectively get rid of the alien bugs threatening protagonist Max and his friends. Using the environment, dynamic movement, quick thinking, and planning ahead will be the key to Max succeeding in the fight and saving the general.**

Watch the brand-new *Matcho* gameplay trailer [HERE](https://www.youtube.com/watch?v=2Jcc9-sBq48).

Add the game to your Steam Wishlist (<https://store.steampowered.com/app/878210/MATCHO/>) to follow its development.

**ABOUT *MATCHO***

*Matcho* is a unique, action-adventure match-3 shooter that plays like no other FPS game you’ve ever experienced. Move fast, think faster, tag three or more enemies of the same color, create a match, and watch enemies explode in terrifying blows. Chain further matches and create combos leading to bigger scores. Use the extensive, built-in parkour system to wall-run, double-jump, float, and dash in any direction you like. Expand your movement range by combining all of the abilities together to execute spectacular combo chains and show those nasty bugs who’s boss!

***MATCHO* – MAIN FEATURES**

* Intense and clever tactical fighting built around the match-3 shooter concept.
* Dazzling visuals powered by Unreal Engine.
* A non-linear, humor-packed plot with multiple endings.
* An extensive, built-in parkour system lets you wall-run, double-jump, float, and dash in any direction.
* A modern take on clever puzzle design and the platforming experience.
* Spectacular combo chains to launch, execute, and enjoy.
* A cast of colorful characters with full English voiceovers.
* Accessibility settings for colorblindness and difficulty curve.

*Matcho* is currently under development and will be brought to PC, PlayStation 5, and Xbox Series X|S by FiolaSoft Studio.

More information about the game can be found on the official [website](https://playmatcho.com/), [Steam](https://store.steampowered.com/app/878210/MATCHO/), [Facebook](https://www.facebook.com/fiolasoft), [Twitter](https://twitter.com/fiolasoft), [YouTube](https://www.youtube.com/matchogame), and [Instagram](https://www.instagram.com/fiolasoft/).

The press kit is available at the following link: <https://pr-outreach.com/en/game/matcho,31>.

For any questions about the game, please get in touch with Agnieszka Szóstak at [agnieszka.szostak@pr-outreach.com](mailto:agnieszka.szostak@pr-outreach.com) or call +48 881 951 601.

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**About FiolaSoft Studio**

FiolaSoft Studio is an independent development studio based in Czechia. The developers focus on creating games inspired by the synergy of various genres and blurring conventional boundaries. That’s why every game made and every project created is endorsed by the vision of creativity. They design games where players overcome challenges and make meaningful decisions. They believe that’s why gamers love their games – not because of the best graphics, nor the excellent gameplay design without flaws, but because of the “something special” their games have once they’re done. Internally, they refer to this development style as “crystal design”, which is shown in their logo design. <https://www.fiolasoft.com/en/>